

# Overall goal

Montagovian semantics for Computer Scientists, or  
Derivation calculators for Semanticists

Derivations and normalizations are boring, let the computer do it

Gains

- ▶ for NL researchers: a helpful tool not just for counting words, but complement to pen-and-paper theory building
- ▶ for PL researchers: an interesting application to build tools for

Beginning of a beautiful friendship  
(or, collaboration, or at least mutual comprehension)

<http://okmij.org/ftp/gengo/NASLLI10/>

# Grand goal

NL researchers will

- ▶ gain rational reconstruction of Montagovian tricks
- ▶ import developed CS ideas:  
side effects, continuations, regions, staging, dependent types

PL researchers will

- ▶ export developed CS ideas:  
side effects, continuations, regions, staging, dependent types
- ▶ build theories of **programming language competence**

All would benefit from connections with logic and probability theory

# Plan

- ▶ Making (intuitive) sense of our metalanguage (Haskell)
- ▶ CFG: writing and (*re-*)interpreting derivations  
overall: how to embed (object) languages and represent (grammar/type) derivations
- ▶ Propositional and predicate logic as an object language
- ▶ Language transformations and simplifications: teaching the computer equational reasoning
- ▶ Data types and capturing the structure of a domain
- ▶ Approaches to quantification
  
- ▶ Expressives
- ▶ Theories of intensionality
  
- ▶ Embedding Combinatorial Categorical Grammars
- ▶ Dynamic logic and donkey anaphora
- ▶ Scope and inverse linking in continuation semantics

## Main ideas

- ▶ *Calculus*: yields, denotations
- ▶ *Many* fragments, languages, interpretations
- ▶ Growing fragments and languages
- ▶ *Interactivity*
- ▶ Montagovian tradition
- ▶ Representing published analyses and theories (de Groote, Potts, Pollard's APWS, Zimmermann, boot camp, ...)

<http://homepages.cwi.nl/~jve/HR/>

<http://lambda.jimpryor.net/>

# The look of Haskell

- ▶ GHCi prompt
- ▶ Arithmetic, Logic, Strings
- ▶ Abstractions and applications
- ▶ Types, type annotations, type errors
- ▶ Definitions, parametrized definitions

`http://tryhaskell.org`

`http://www.haskell.org/platform/`

# Exercises 0

Fill in the blanks

Prelude> True && False

Prelude> :t (||)

Prelude> :t   
 :: [Char] → [Char]

## Exercises 1

$\text{twice} = \lambda f \rightarrow \lambda x \rightarrow f (f x)$

- ▶ How else we can write this definition?
- ▶ Does this term reminds us something from lambda-calculus?
- ▶ How to quickly verify that?

## Exercises 2

1. Write Church numeral for 0
2. Write increment `incr`. How to test it?
3. Write addition, multiplication, exponentiation, decrement



# Further look at Haskell

## Pairs (products)

introduction, elimination, pattern-matching in definitions

## Sums (co-products)

introduction, elimination, defining by clauses

Why pairs are called products and why Either is called a sum or a co-product?

## Polymorphic types

## Exercises 3

Write functions of these types:

$((), a) \rightarrow a$

$a \rightarrow ((), a)$

Either  $a \ b \rightarrow (a \rightarrow c) \rightarrow (b \rightarrow c) \rightarrow c$

$((a, b) \rightarrow c) \rightarrow (a \rightarrow b \rightarrow c)$

$(a \rightarrow b \rightarrow c) \rightarrow ((a, b) \rightarrow c)$

$a \rightarrow ((a \rightarrow f) \rightarrow f)$

$((((a \rightarrow f) \rightarrow f) \rightarrow f) \rightarrow (a \rightarrow f))$

$(\text{Either } a \ b \rightarrow f) \rightarrow (a \rightarrow f, b \rightarrow f)$

$((a, b) \rightarrow f) \rightarrow (((\text{Either } (a \rightarrow f) (b \rightarrow f)) \rightarrow f) \rightarrow f)$

- ▶ what do these functions do?
- ▶ What do these types remind you of?
- ▶ What do the terms you wrote signify?

## Exercises 4

1. How polymorphic types relate to universals?
2. Why existentials in Haskell look the way they do?

## Exercises 5

1. Add ditransitive verbs
2. Add some sort of agreement

The yield of a derivation (the phonetics generated from the derivation) should show the agreement between a verb and its arguments (in number, case, gender, etc.) Extend the fragment appropriately. You can use any language for phonetics.

## Exercises 6

1. Define the data type of Pizzas  
The datatype describes which baked thing can be considered a pizza and which cannot.
2. Define a data type for burrito

## Exercises 7

Think about representing the derivation of, and computing yield and truth values of two sample sentences from the Semantics boot camp:

- ▶ Düsseldorf is hot
- ▶ Düsseldorf is in Germany

Elizabeth Coppock. Semantics bootcamp handouts (Part III, §1.1 and §1.2) NASSLLI 2012, June 16, 2012

<http://nasslli2012.com/bootcamp>

# Grammatical Framework

“GF, Grammatical Framework, is a programming language for multilingual grammar applications.”

<http://www.grammaticalframework.org/>

- ▶ EDSL vs. stand-alone language
  - ▶ implementation effort
  - ▶ flexibility
  - ▶ polish and convenience
  - ▶ error messages
  - ▶ parsers, syntactic sugar
- ▶ *Implementing* an ACG/CCG interpreter in Haskell vs. using Haskell as a *metalanguage* to express ACG/CCG: understanding a foreign language by translation vs. thinking in a foreign language

# Lecture 3

1. Truth values vs. truth conditions,  
why we want to see logical formulas
2. Logic as a language
  - 2.1 Embedding the propositional logic:  
syntax, semantics (models), simplification (consequence)
    - ▶ Data types in Haskell: a more general view
  - 2.2 Embedding higher-order languages
  - 2.3 Predicate logic and logical quantification
3. Putting it all together: seeing logical formulas for a sentence and its constituents



## Natural and Formal languages

“I reject the contention that an important theoretical difference exists between formal and natural languages. ... In the present paper I shall accordingly present a precise treatment, culminating in a theory of truth, of a formal language that I believe may reasonably be regarded as a fragment of ordinary English. ... The treatment given here will be found to resemble the usual syntax and model theory (or semantics) [due to Tarski] of the predicate calculus, but leans rather heavily on the intuitive aspects of certain recent developments in intensional logic [due to Montague himself]. (Montague 1970b, p.188 in Montague 1974)”

[Quoted from Semantics bootcamp handouts (Part I) by Elizabeth Coppock. NASSLLI 2012, June 16, 2012]

## Understanding type classes

	Logic	Language	Information
class	$\Sigma$	(embedded) Language	Interface
instance	Model $\langle D, I \rangle$	Interpretation	Implementation

# Compositionality

## Compositionality Principle

The meaning of an expression is uniquely determined by the meaning of its parts and the manner in which they are combined.

⇒

## The substitution principle

If two expressions have the same meanings, they may replace each other in all contexts (in *all* positions within any bigger expression) without affecting the truth conditions.

# Intensionality

Hesperus is Venus.

Venus is a planet.  $\Rightarrow$

Hesperus is a planet.

Hesperus is Venus.

John wants to find Venus.  $\nRightarrow$

John wants to find Hesperus.

# Map

